



Interdomain routing with BGP4

Part 3/4

Olivier Bonaventure

Department of Computing Science and Engineering
Université catholique de Louvain (UCL)
Place Sainte-Barbe, 2, B-1348, Louvain-la-Neuve (Belgium)

Email : Bonaventure@info.ucl.ac.be

URL : <http://www.info.ucl.ac.be/people/OBO>



BGP/2003.3.1

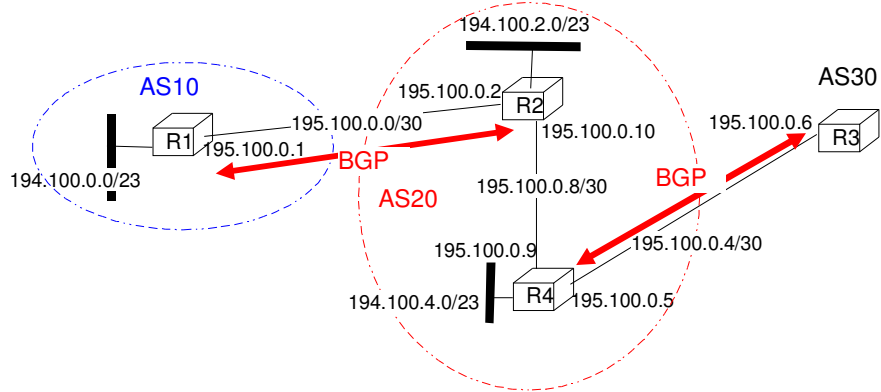
May 2003

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Outline

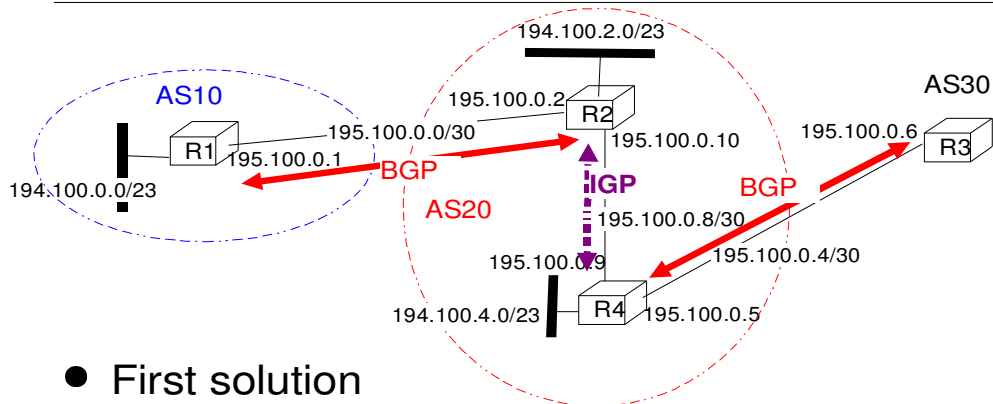
- Organization of the global Internet
- BGP basics
- **BGP in large networks**
 - ● **The needs for iBGP**
 - Confederations and Route Reflectors
 - Scalable routing policies
 - The dynamics of BGP
- Interdomain traffic engineering with BGP

BGP and IP Second example



- Problem
 - How can R2 (resp. R4) advertise to R4 (resp. R2) the routes learned from AS10 (resp. AS30) ?

BGP and IP Second example (2)



- First solution
 - Use IGP (OSPF/ISIS,RIP) to carry BGP routes
- Drawbacks
 - IGP may not be able to support so many routes
 - IGP does not carry BGP attributes like ASPath !

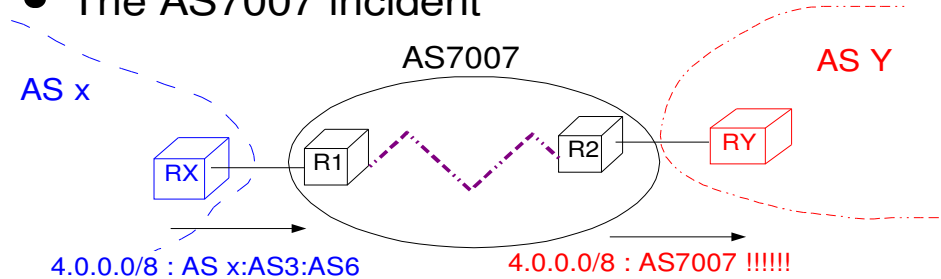
BGP/2003.3.4

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There are regularly discussions on whether the redistribution of BGP routes in an IGP should be removed from BGP implementations. See e.g. <http://www.irbs.net/internet/nanog/0210/0140.html>

The AS7007 incident

- The AS7007 incident



- A single configuration error in two routers

- ◆ All routes learned from ASX on R1 were redistributed to R2 via IGP and R2 announced them to ASY
- ◆ Consequence
 - ◆ AS7007 had the best routes towards almost all IP addresses
 - ◆ Two hours of disruption for large parts of the Internet !

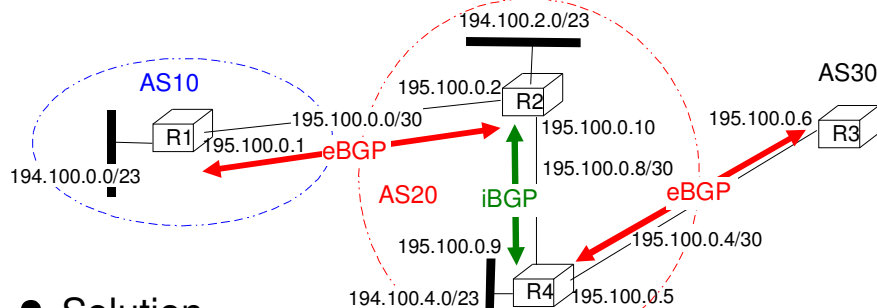
Using the IGP to carry BGP routes can be useful in some very rare cases, but can cause large problems in most cases. For this reason, there are frequently proposals to disable this function on BGP routers or at least provide a warning or to ring an alarm when a network engineer tries to use an IGP to carry BGP routes.

For more information about the AS7007 incident, see:

<http://answerpointe.cctec.com/maillists/nanog/historical/9704/msg00342.html>

For an analysis of BGP misconfigurations, see :
Ratul Mahajan, David Wetherall and Tom Anderson, Understanding BGP Misconfiguration, Proc. ACM SIGCOMM2002,
<http://www.acm.org/sigcomm/sigcomm2002/papers/bgpconfig.html>

iBGP and eBGP



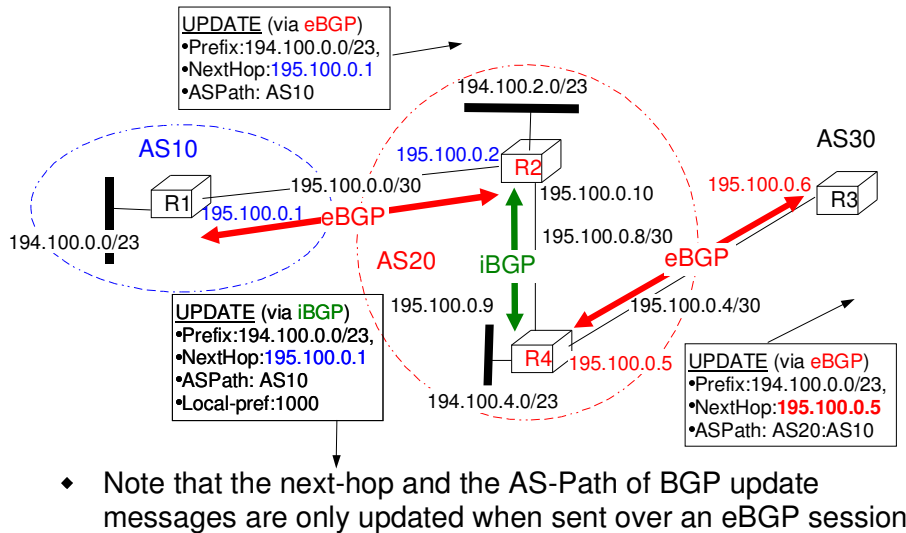
- **Solution**

- Use BGP to carry routes between all routers of domain
 - ◆ Two different types of BGP sessions
 - ◆ **eBGP** between routers belonging to different ASes
 - ◆ **iBGP** between each pair of routers belonging to the same AS
 - ◆ Each BGP router inside AS_x maintains an **iBGP** session with all other BGP routers of AS_x (full **iBGP** mesh)
 - ◆ Note that the iBGP sessions do not necessarily follow physical topology

iBGP versus eBGP

- Differences between iBGP and eBGP
 - `local-pref` attribute is only carried inside messages sent over iBGP session
 - Over an eBGP session, a router only advertises its best route towards each destination
 - ◆ Usually, import and export filters are defined for each eBGP session
 - Over an iBGP session, a router advertises only its best routes learned over eBGP sessions
 - ◆ A route learned over an iBGP session is *never* advertised over another iBGP session
 - ◆ Usually, no filter is applied on iBGP sessions

iBGP and eBGP : Example

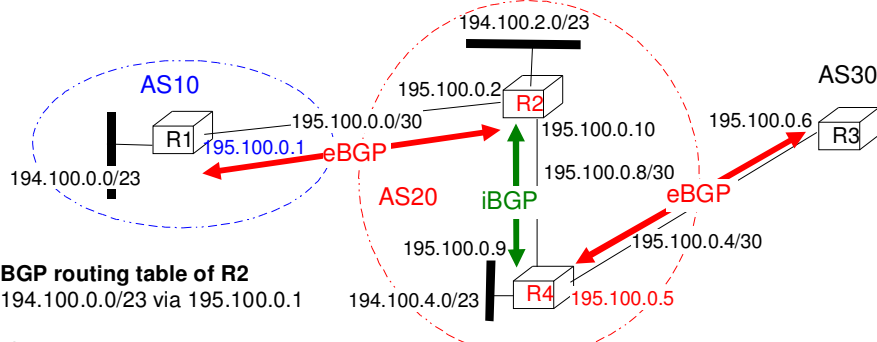


BGP/2003.3.8

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In some cases, it is useful to update the value of BGP nexthop when an UPDATE message is received over an eBGP session. Most BGP implementations support this feature with a command often called “nexthop-self”. Although this command is useful in some practical situations, we do not discuss its utilization in this course.

iBGP and eBGP Packet Forwarding



BGP routing table of R2

194.100.0.0/23 via 195.100.0.1

IGP routing table of R2

195.100.0.0/30 West
 195.100.0.4/30 via 195.100.0.9
 195.100.0.8/30 South
 194.100.0.4/23 via 195.100.0.9
 194.100.2.0/23 North

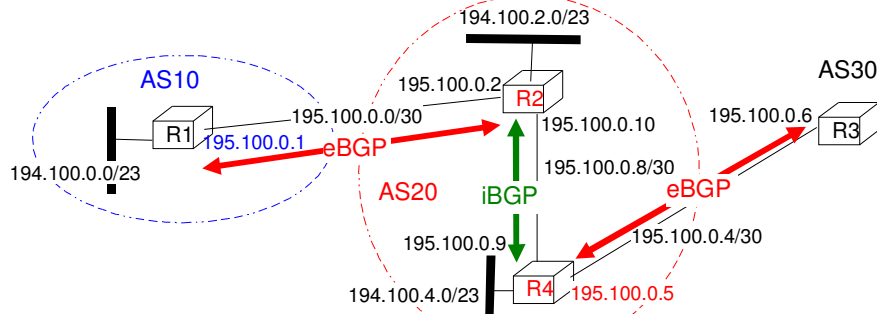
BGP routing table of R4

194.100.0.0/23 via 195.100.0.1

IGP routing table of R4

195.100.0.0/30 via 195.100.0.10
 195.100.0.4/30 East
 195.100.0.8/30 North
 194.100.2.0/23 via 195.100.0.10
 194.100.0.4/23 West

iBGP and eBGP Packet Forwarding (2)



BGP routing table of R4

194.100.0.0/23 via **195.100.0.1**

IGP routing table of R4

195.100.0.0/30 via **195.100.0.10**

195.100.0.4/30 East

195.100.0.8/30 North

194.100.2.0/23 via 195.100.0.10

194.100.0.4/23 West

Forwarding of R4

194.100.0.0/23 via **195.100.0.10**

195.100.0.0/30 via 195.100.0.10

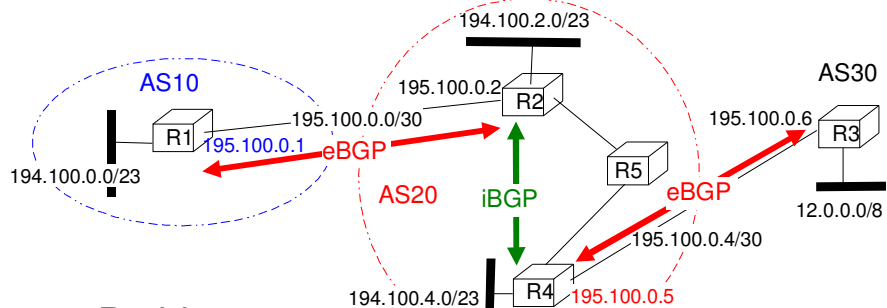
195.100.0.4/30 East

195.100.0.8/30 North

194.100.2.0/23 via 195.100.0.10

194.100.0.4/23 West

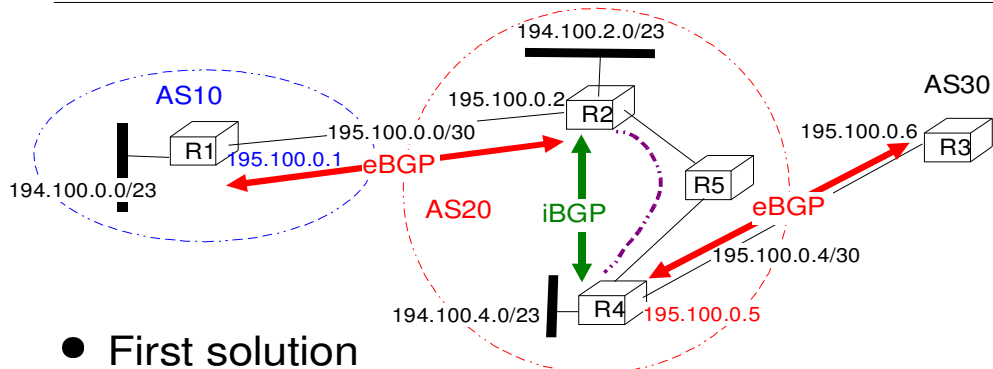
Using non-BGP routers



- Problem

- What happens when there are internal backbone routers between BGP routers inside an AS ?
 - ◆ iBGP session between BGP routers is easily established when IGP is running since iBGP runs over a TCP connection
 - ◆ How to populate the routing table of the backbone routers to ensure that they will be able to route any IP packet ?

Using non-BGP routers (2)



- First solution

- Use tunnels between BGP routers to encapsulate interdomain packets

- ◆ GRE tunnel

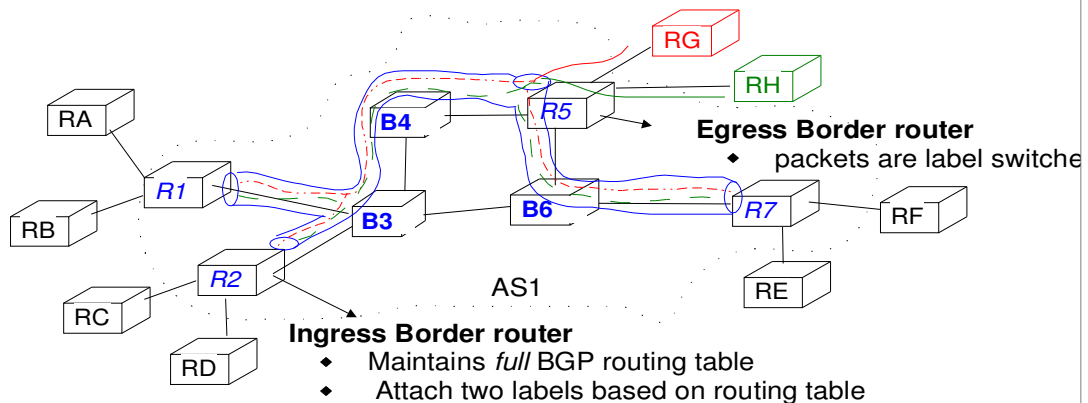
- ◆ Needs static configuration and be careful with MTU issues

- ◆ MPLS tunnel

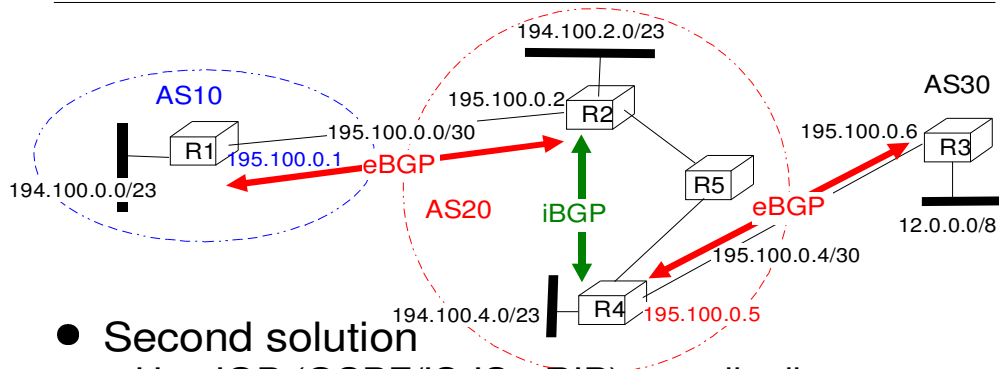
- ◆ Can be dynamically established in MPLS enabled backbone

MPLS in large ISP networks

- Principle of the solution
 - Use a hierarchy of labels
 - ◆ top label is used to reach egress router
 - ◆ second label is used to reach eBGP peer



Using non-BGP routers (3)



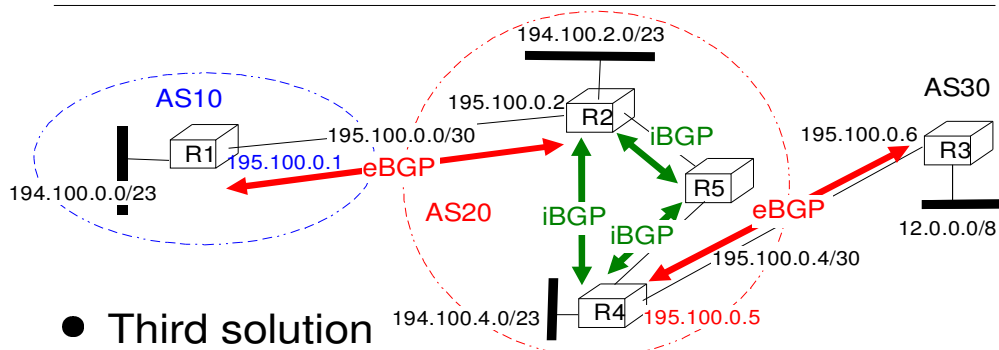
- **Second solution**

- Use IGP (OSPF/IS-IS - RIP) to redistribute interdomain routes to internal backbone routers

- **Drawbacks**

- ◆ Size of BGP tables may completely overload the IGP
- ◆ Make sure that BGP routes learned by R2 and injected inside IGP will not be re-injected inside BGP by R4 !

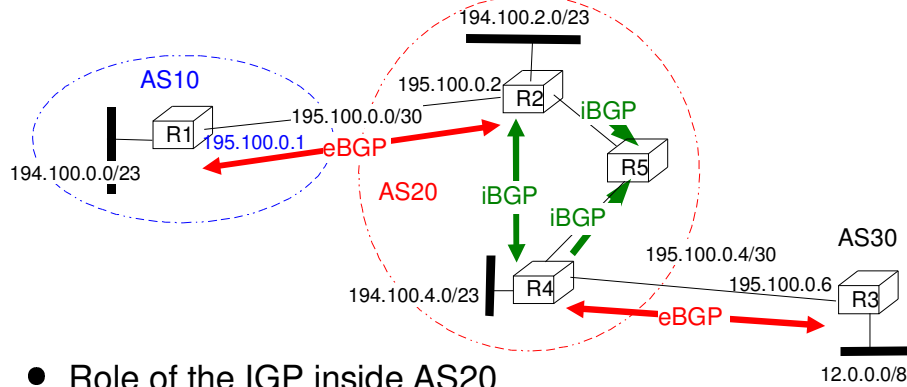
Using non-BGP routers (4)



- Third solution

- Run BGP on internal backbone routers
- Internal backbone routers need to participate in iBGP full mesh
 - ◆ Internal backbone routers receive BGP routes via iBGP but never advertise any routes
 - ◆ Remember : a route learned over an iBGP session is never advertised over another iBGP session

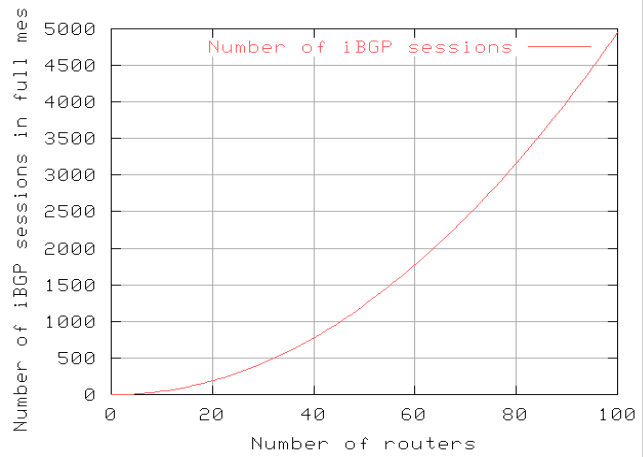
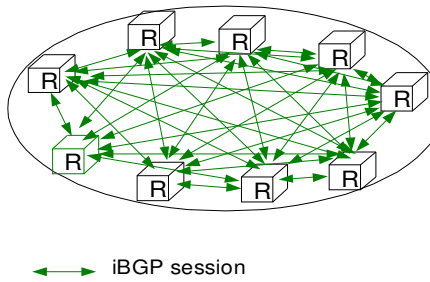
The roles of IGP and BGP



- Role of the IGP inside AS20
 - ◆ Distribute internal topology and internal addresses (R2-R4-R5)
- Role of BGP inside AS20
 - ◆ Distribute the routes towards external destinations
 - ◆ IGP must run to allow BGP routers to establish iBGP sessions

The iBGP full mesh

- Drawback
 - $N*(N-1)/2$ iBGP sessions for N routers



BGP/2003.3.17

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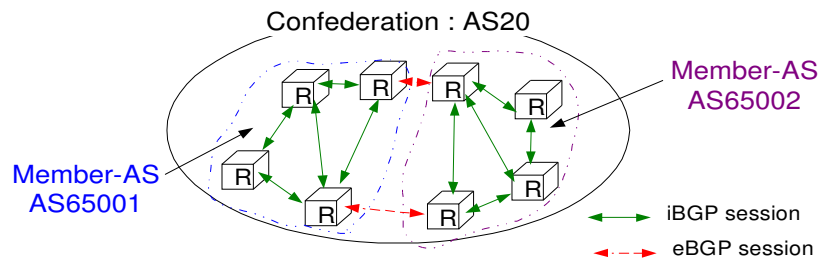
Outline

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 - ● **Confederations and Route Reflectors**
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How to scale iBGP in large domains ?

- Confederations

- Divide the large domain in smaller sub-domains
 - ◆ Use iBGP full mesh inside each sub-domain
 - ◆ Use eBGP between sub-domains



- Each router is configured with two AS numbers
 - ◆ Its confederation AS number
 - ◆ Its Member-AS AS number
- Usually, a single IGP covers the whole domain

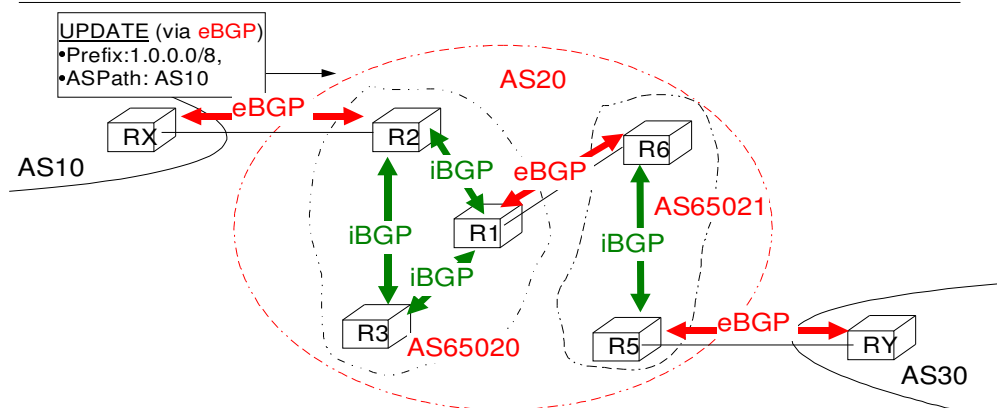
BGP/2003.3.19

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BGP confederations are discussed in :

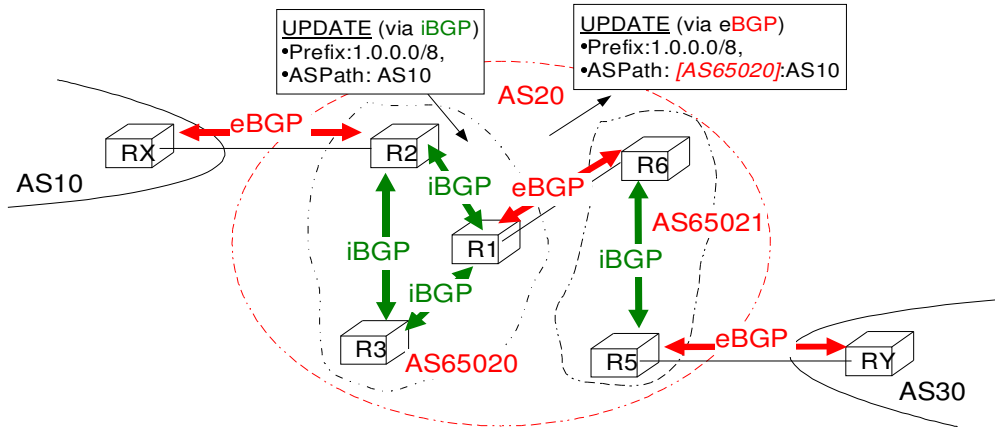
P. Traina, D. McPherson, J. Scudder, "Autonomous System Confederations for BGP", RFC 3065, February 2001.

Confederations : example



- ◆ On the eBGP session between R2 and RX, R2 belongs to AS20
- ◆ On the eBGP session between R5 and RY, R5 belongs to AS20
- ◆ On the eBGP session between R1 and R6, R1 belongs to AS65020 and R6 belongs to AS65021

Confederations : example (2)



- ◆ When propagating an UPDATE via eBGP to another router of the same confederation, R1 inserts its Member-AS number in the AS_PATH

BGP/2003.3.21

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Note that to distinguish between the parts of the AS_Path learned from external peers and the parts belonging to the current confederations, there are several types of path segments inside the AS_Path attribute.

Without confederations, two types of path segments can appear :

Value Segment Type

1 AS_SET: unordered set of ASs a route in the UPDATE message has traversed

2 AS_SEQUENCE: ordered set of ASs a route in the UPDATE message has traversed

Inside confederations, two additional path segment types are used :

3 AS_CONFED_SEQUENCE: ordered set of Member AS Numbers in the local confederation that the UPDATE message has traversed

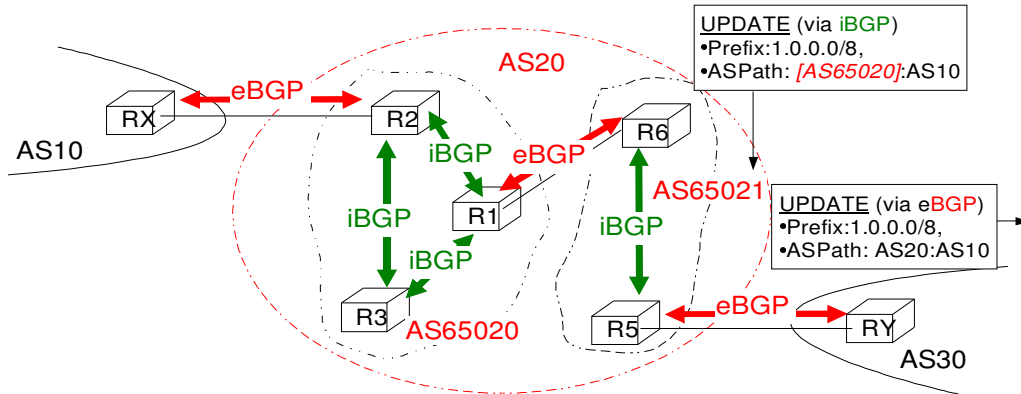
4 AS_CONFED_SET: unordered set of Member AS Numbers in the local confederation that the UPDATE message has traversed

See

P. Traina, D. McPherson, J. Scudder, "Autonomous System Confederations for BGP", RFC 3065, February 2001.

for a detailed discussion of the processing of the two new path segments.

Confederations : example (3)



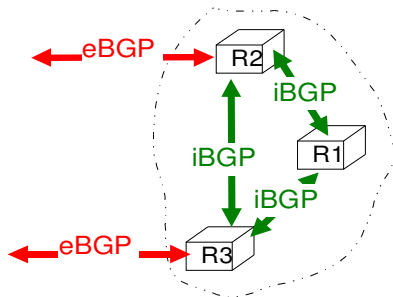
- ◆ When propagating an UPDATE via eBGP to a router outside its confederation, R5 removes the internal path from the AS_Path and inserts its Confederation AS number in the AS_PATH

Route reflectors

An alternative to confederations

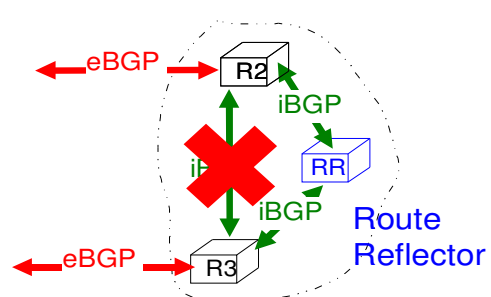
- Route reflectors
 - A route reflector is a special router that is allowed to propagate the routes learned over iBGP sessions on other iBGP sessions

Normal iBGP full mesh



BGP/2003.3.23

iBGP with one route reflector



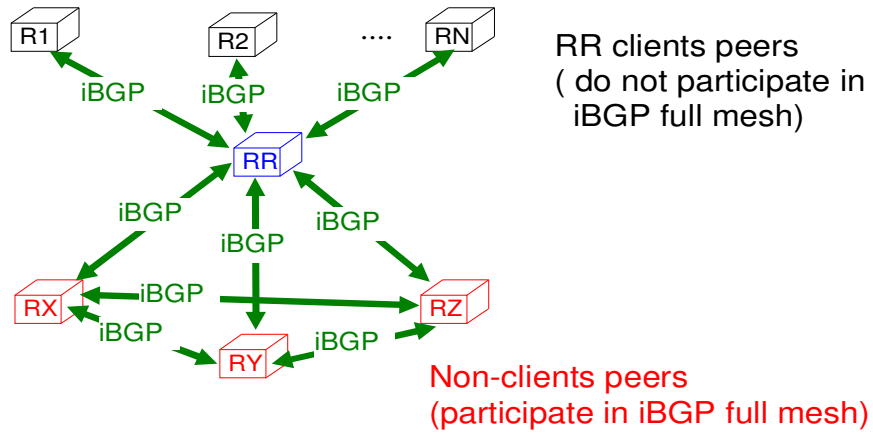
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Route reflectors are defined in :

T. Bates, R. Chandra, E. Chen, "BGP Route Reflection - An Alternative to Full Mesh iBGP", RFC 2796, April 2000.

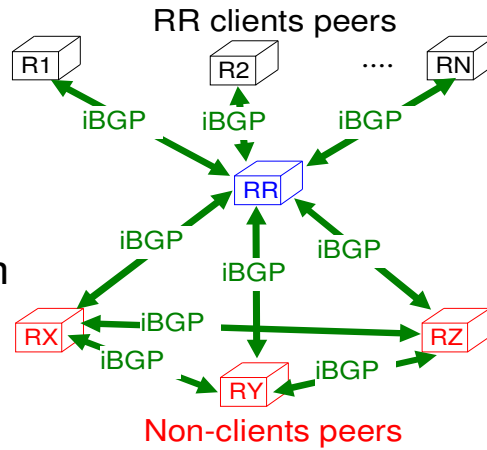
Behavior of a Route Reflector

- Two types of iBGP peers of a route reflector



Behavior of a Route Reflector

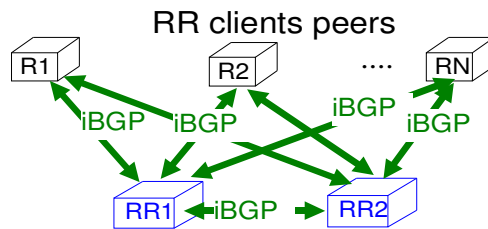
- Route received from an eBGP session or a client peer
 - Select best path
 - Advertise to
 - ◆ Client peers
 - ◆ **Non-client peer**
- Route received from **non-client peer**
 - Select best path
 - Advertise to :
 - ◆ Client peers



It should be noted that when a route reflector advertises its best path to client or non-client peers, it does not change any attribute of the advertised route.

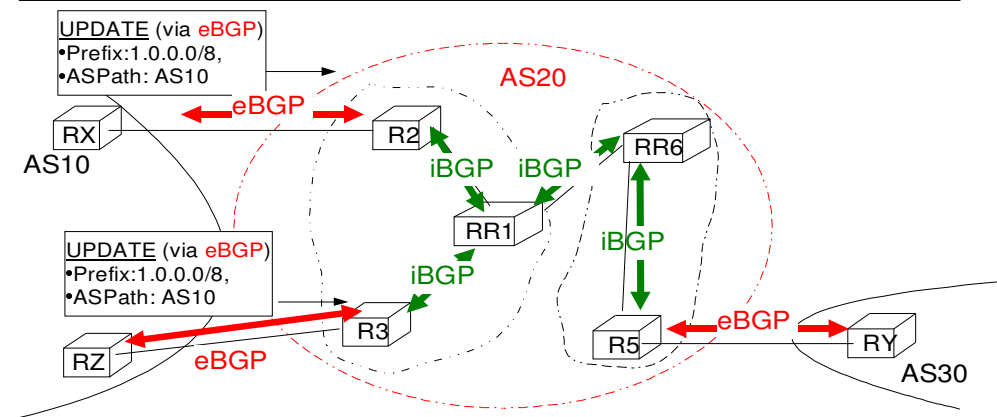
Fault tolerance of route reflectors

- How to avoid having the RR as a single point of failure ?
- Solution
 - ◆ Allow each client peer to be connected at 2 RRs



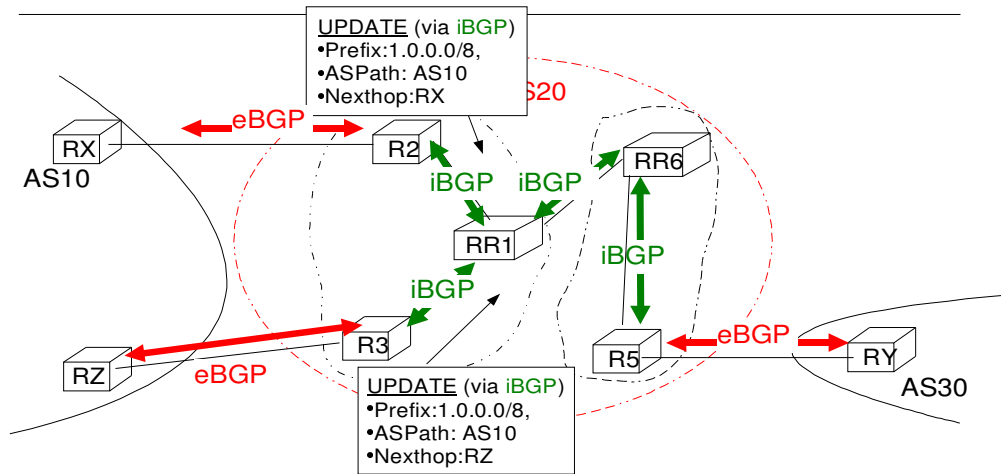
- Issue
 - ◆ Configuration errors may cause redistribution loops
 - ◆ ORIGINATOR_ID used to carry router ID of originator of route
 - ◆ CLUSTER_LIST contains the list of RR that sent the UPDATE message inside the current AS

Route reflectors : an example



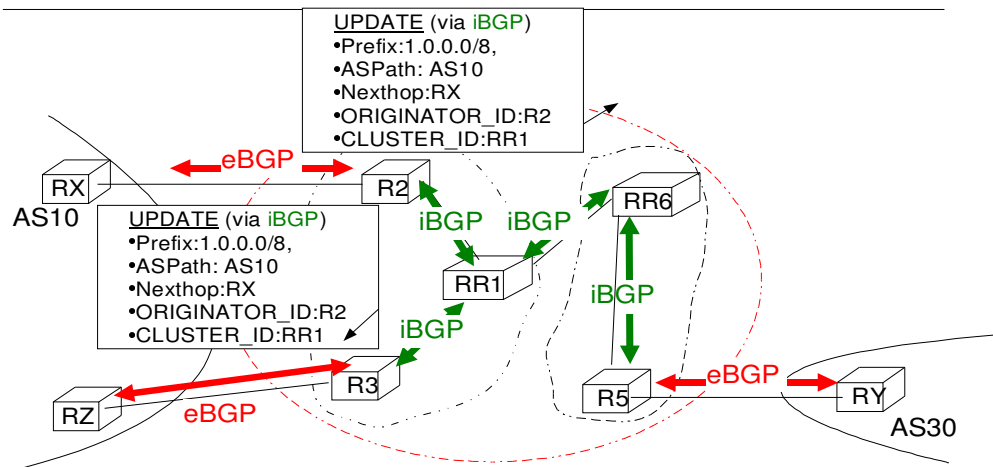
- ◆ R2 and R3 are clients of Route Reflector RR1
- ◆ RR1 and RR6 are in iBGP full mesh
- ◆ R5 is client of Route Reflector RR6

Route reflectors : an example (2)



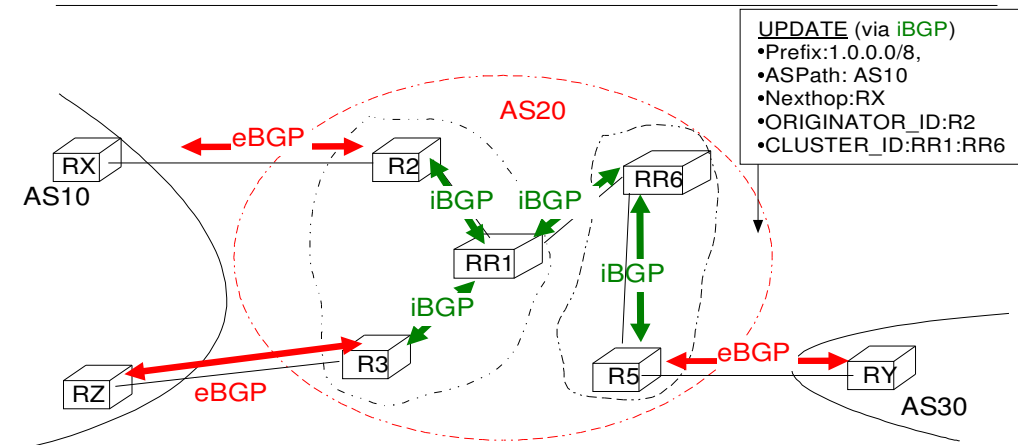
- ◆ RR1 will select its best path towards 1.0.0.0/8 and will re-advertise it by adding the ORIGINATOR_ID and the CLUSTERID

Route reflectors : an example (3)



- ◆ RR1 prefers the path to 1.0.0.0/8 via RX-R2
 - ◆ RR1 advertises this path to its client peer (R3)
 - ◆ the path is not advertised to R2 since R2 already received it
 - ◆ RR1 advertises this path to its non-client peer (RR6)

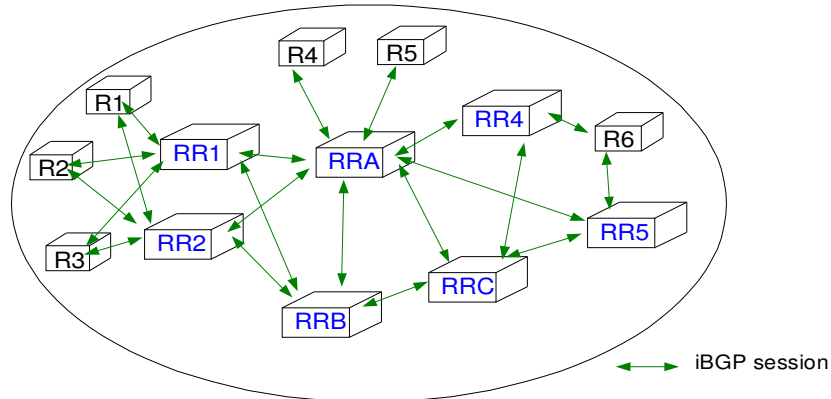
Route reflectors : an example (4)



- ◆ RR6 advertises the path to 1.0.0.0/8 via RX-R2
 - ◆ to its client peer R5
- ◆ R5 will remove ORIGINATOR_ID and CLUSTER_ID before advertising the path to RY via eBGP

Hierarchy of route reflectors

- In large domains, a hierarchy of route reflectors can be built



BGP/2003.3.31

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In this figure, the following relationships exist on the iBGP sessions :

- R1, R2 and R3 are clients of route reflectors RR1 and RR2
- RR1 and RR2 are clients of route reflectors RRA and RRB
- R4 and R5 are clients of route reflector RRA
- R6 is client of route reflectors RR4 and RR5
- RRA, RRB and RRC are in full iBGP mesh

Confederations versus Route reflectors

- Confederations
 - Solves iBGP scaling
 - Redundancy with iBGP full-mesh inside each MemberAS
 - Possible to run one IGP per Member AS
 - Requires manual router configuration
 - Can be used when merging domains
 - Can lead to some routing oscillations
- Route reflectors
 - Solves iBGP scaling
 - Redundancy by using Redundant RRs
 - Usually a single IGP for the whole AS
 - Requires manual router configuration

 - Can lead to some routing oscillations

BGP/2003.3.32

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Note that besides route reflectors and confederations, some companies are developing proprietary solutions to solve the iBGP full mesh problem.

See e.g.

V. Jacobson, C. Alaettinoglu, and K. Poduri, BST - BGP Scalable Transport, NANOG26, October 2002, <http://www.nanog.org/mtg-0302/bst.html>

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The Community attribute

- Principle
 - Optional transitive attribute containing a set of communities
 - each community acts as a marker
 - ◆ one community is represented as a 32 bits value
 - ◆ usually routes with same marker are treated same manner
 - Standardized communities
 - ◆ NO_EXPORT (0xFFFFFFFF01)
 - ◆ NO_ADVERTISE (0xFFFFFFFF02)
 - Delegated communities
 - ◆ 65536 communities have been delegated to each AS
 - ◆ ASX65536 ASX:0 through ASX:65535

BGP/2003.3.34

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The BGP community attribute is defined in :
Chandra, R., Traina, P., and T. Li, "BGP Communities Attribute", RFC 1997, August 1996.

Its utilization was first described in :

E. Chen, and T. Bates, "An Application of the BGP Community Attribute in Multi-home Routing", RFC 1998, August 1996.

An extended community attribute is defined in :

S. Sangli, D. Tappan, Y. Rekhter, "BGP Extended Communities Attribute", Work in Progress, <draft-ietf-idr-bgp-ext-communities-03.txt>, March 2002.

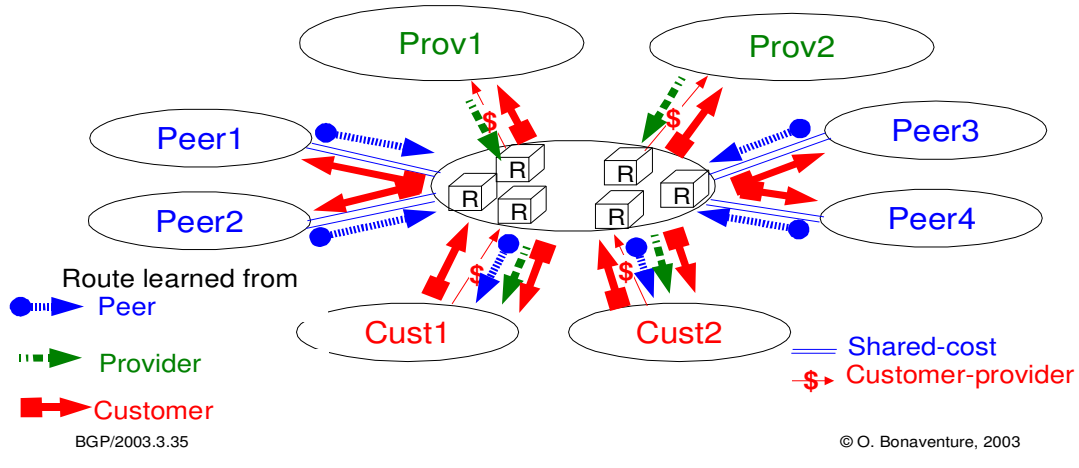
A survey of the utilization of the community attribute may be found in :
Bruno Quoitin and Olivier Bonaventure , A survey of the utilization of the BGP community attribute, Feb 2002, Technical Report,
<http://www.infonet.fundp.ac.be/doc/tr/Infonet-TR-2002-02.html>

An even more extended community attribute has recently been proposed, but it still under discussion

A. Lange, Flexible BGP Communities, Internet draft, draft-lange-flexible-bgp-communities-00.txt, work in progress, Dec. 2002

Scalable routing policies with communities

- Principle
 - attach same community value to all routes that need to receive the same treatment



The RPSL policy of AS1 could be as follows :

RPSL policy for AS1

aut-num: AS1

import: from Cust1

action pref=100; community.append(AS1:Cust);

accept Cust1

from Peer1

action pref=500; community.append(AS1:Peer);

accept Peer1

from Prov1

action pref=1000; community.append(AS1:Prov);

accept ANY

export: to Cust1

announce ANY AND

(community.contains(AS1:Cust) OR community.contains(AS1:Peer)

OR community.contains(AS1:Prov))

to Peer1 announce ANY AND community.contains(AS1:Cust)

to Prov1 announce ANY AND community.contains(AS1:Cust)

Instead of using the community attribute to indicate the type of peer from which a route has been learned, another possibility is to utilize one community value per type of peer to which the route should be learned. In this case, AS1, would utilize AS1:ToProvider to indicate that a route should be advertised to a provider, ... A route received from a customer site would be tagged with community values AS1:ToProvider, AS1:ToPeer, AS1:ToCustomer so that this route would be advertised over all eBGP sessions.

More complex routing policies with communities

- Other utilizations of communities
 - Research ISP providing two types of services
 - ◆ Access to research networks for universities
 - ◆ Access to the commercial Internet for universities and government institutions
 - ◆ Solution
 - ◆ Tag routes learned from research network and commercial Internet
 - ◆ Only announce the universities to research network
 - ◆ Only advertise research network to universities
 - Commercial ISP providing several transit services
 - ◆ Full transit service
 - ◆ Announce all known routes to all customers
 - ◆ Advertise customer routes to all peers, customers, providers
 - ◆ Client routes only
 - ◆ Only advertise to those customers the routes learned from customers, but not the routes learned from peers
 - ◆ Advertise the routes learned from those customers only to customers

Other utilizations of communities

- Communities used for tagging
 - Community attached by router that receives route to indicate country where route was received
 - ◆ Example (Eunet, AS286)
 - ◆ 286:1000 + countrycode for Public peer routes
 - ◆ 286:2000 + countrycode for Private peer routes
 - ◆ 286:3000 + countrycode for customer routes
 - ◆ Another example (C&W, AS3561)
 - ◆ 3561:SRCC
 - ◆ S : Peer or Customer
 - ◆ R : Regional Code
 - ◆ CC : ISO3166 country code
 - Community to indicate IX where route was learned
 - ◆ Example : AS12369 (Global Access Telecommunications)
 - ◆ 13129:2110 : route learned at DE-CIX
 - ◆ 13129:2120 : route learned at INXS
 - ◆ 13129:2130 : route learned at SFINX

Issues with communities

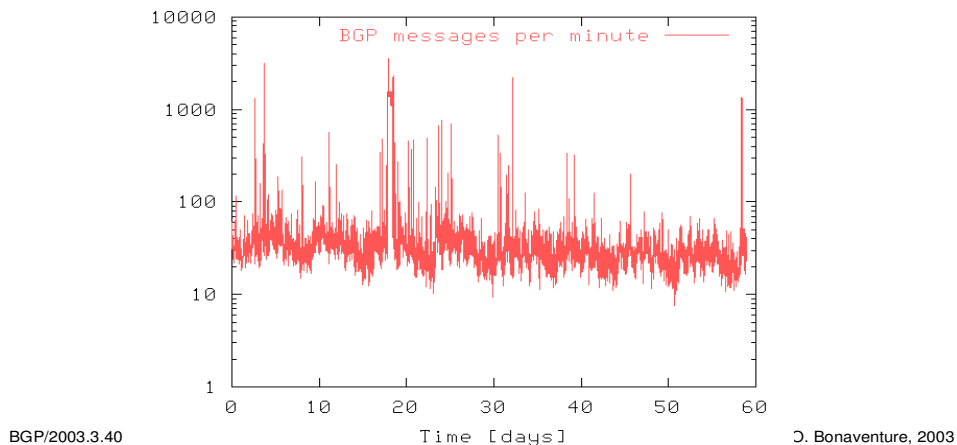
- **Issues**
 - A router may easily add community values
 - The community attribute is optional and transitive
 - ◆ A community value added by one router could be propagated to the global Internet
 - ◆ In Jan 2003, 50% of the BGP routes contained communities
 - ◆ Some routes may contain several tens of communities
 - The semantics of communities is defined locally
 - ◆ Some ASes advertise the semantics of their communities by using RPSL
 - ◆ Most of the community values that a router receives are useless, but they consume memory and some CPU
- **Best Current Practice**
 - If you use communities, make sure that they are not advertised uselessly to the entire Internet...

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The dynamics of BGP

- Ideally, BGP routes should be stable and a BGP router should seldom receive messages
- On the global Internet, things are less simple



The data shown above was collected by Steve Uhlig in February and March 2003 on an eBGP feed received from BELNET (AS2611). Only the BGP UPDATE and WITHDRAW messages are shown in this figure.

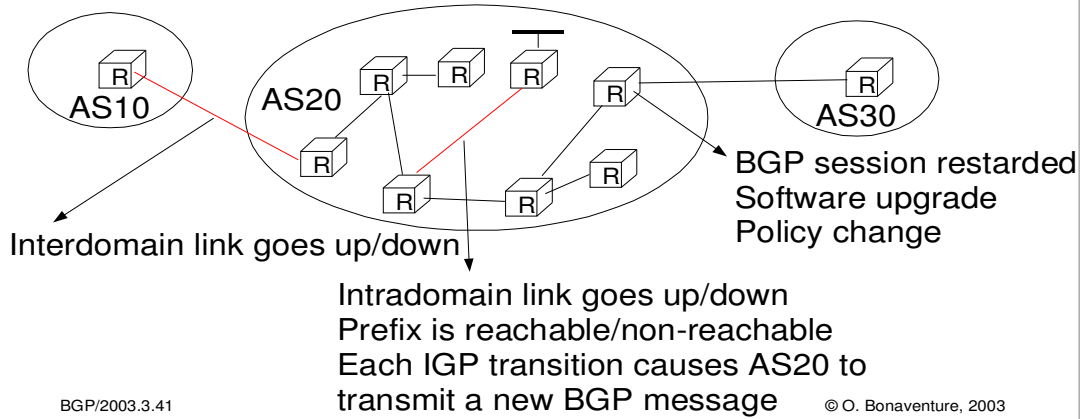
Other studies of the dynamics of BGP include :
Zhuoqing Morley Mao, Ramesh Govindan, George Varghese and Randy Katz,
"Route Flap Damping Exacerbates Internet Routing Convergence", SIGCOMM
2002

See also the BGP beacon project that tries to better understand the dynamics of BGP :

<http://www.psg.com/~zmao/BGPBeacon.html>

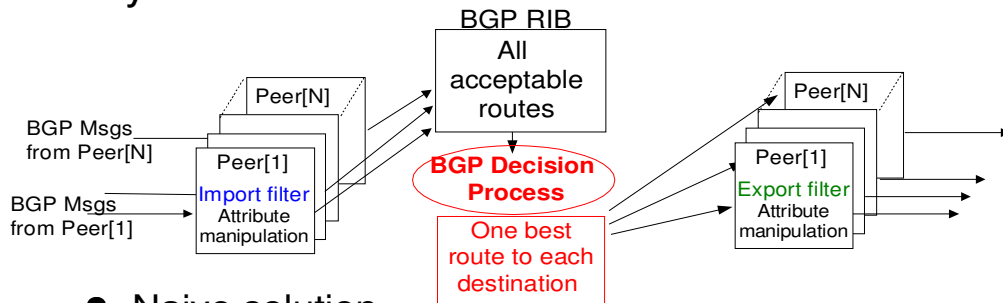
Why so many BGP messages ?

- The Internet is large and complex
- A small remote event may result in sending BGP messages to all BGP routers



Changes in BGP policies

- How to change the import/export policies used by one BGP router ?



- Naive solution

- ◆ Change import/export filters
- ◆ Stop BGP sessions
 - ◆ Peers may need to send lots of Withdraw messages !
- ◆ Reestablish BGP sessions
 - ◆ BGP router will receive and process lots of Update messages !

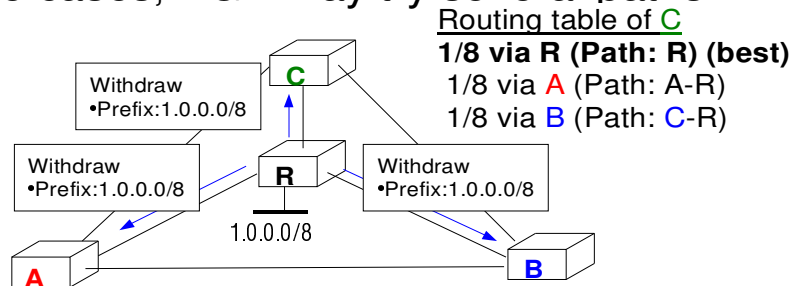
BGP/2003.3.42

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Various changes to the import and export policies are possible. For example, the setting of local-pref in the import policy may change for some specific routes or some AS may stop being accepted .

Another reason for the BGP messages

- In some cases, BGP may try several paths



Routing table of C

1/8 via R (Path: R) (best)

1/8 via A (Path: A-R)

1/8 via B (Path: C-R)

Routing table of A

1/8 via R (Path: R) (best)

1/8 via B (Path: B-R)

1/8 via C (Path: C-R)

Routing table of B

1/8 via R (Path: R) (best)

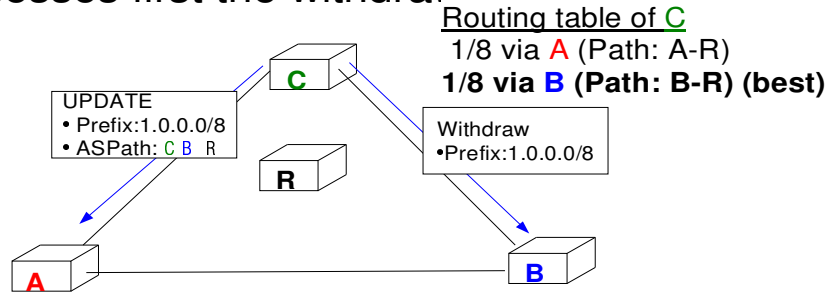
1/8 via A (Path: A-R)

1/8 via C (Path: C-R)

- Routers will process the withdraw message and ...
advertise alternate routes to their peers

Another reason for the BGP messages (2)

- C processes first the withdraw

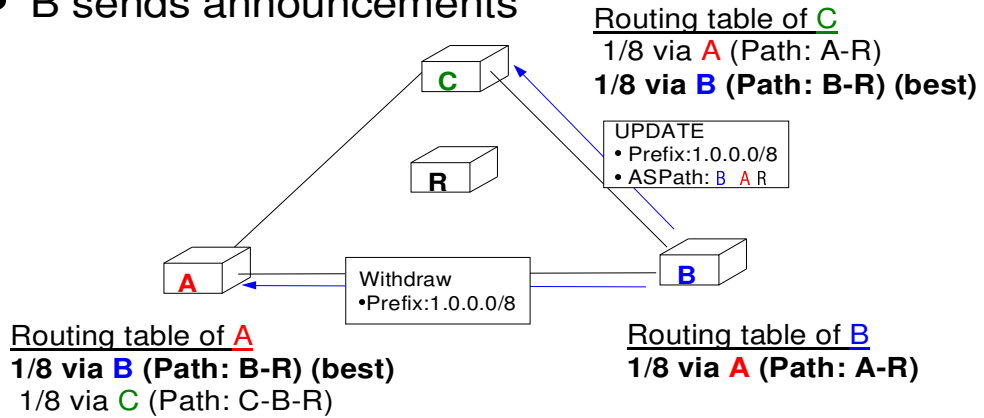


- ◆ A learns a worse (but valid) route towards 1/8
- ◆ C sends withdraw to B since previous advertised path (C-R) is not available anymore and C has chosen route via B

This example assumes that each BGP router performs sender-side loop detection. This is not mandated by the BGP specification, but hopefully implemented by many vendors.

Another reason for the BGP messages (3)

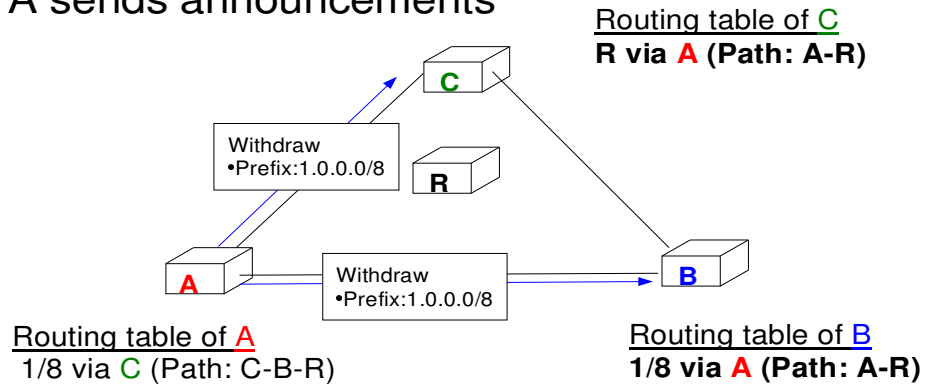
- B sends announcements



- ◆ C learns a longer path towards 1/8
- ◆ B sends a withdraw to A since its only route is via A

Another reason for the BGP messages (4)

- A sends announcements



- ◆ A can only send a withdraw to C and B since they both appear in the ASPath of their route to reach 1/8
- ◆ B and C learn that their route via A is invalid

A closer look at the BGP messages

- One month study of a stub AS client of AS2611
 - Captured all outgoing traffic sent to AS2611
 - Captured all BGP messages received from AS2611
- Some findings
 - Received advertisements for 103,853 # AS Paths
 - But
 - ◆ 50% of those AS Paths appeared in our BGP routing table for less than 9 minutes
 - ◆ Other studies have shown that a small number of prefixes were responsible for most BGP messages
 - ◆ Only 31,151 AS Paths were actually used to send packets
 - ◆ 95% of all the traffic sent by the stub AS was transmitted over 13,000 AS Paths that were stable for more than 99% of time

BGP/2003.3.47

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This study considered all the eBGP messages received by a customer of BELNET (AS2611) during February and March 2003. The data was collected by a zebra router connected over an eBGP session to one Belnet router. The analysis was done by Vincent Magnin.

A paper describing this study will be available in mid May 2003.

Other studies on the stability of BGP include :

G. Siganos, M. Faloustos, BGP Routing : a study at large time scale, GLOBECOM 2002, <http://www.cs.ucr.edu/~michalis/PAPERS/siganosGI.pdf>

Protecting BGP Routes to Top Level DNS Servers, L. Wang, X. Zhao, D. Pei, R. Bush, D. Massey, A. Mankin, S. F. Wu, and L. Zhang, ICDCS 2003, May 2003. <http://fniisc.nge.isi.edu/publications.html>

Understanding BGP Behavior through a Study of DoD Prefixes, X. Zhao, M. Lad, D. Pei, L. Wang, D. Massey, S. F. Wu, and L. Zhang, DISCEX III, April 2003. <http://fniisc.nge.isi.edu/publications.html>

Jennifer Rexford, Jia Wang, Zhen Xiao, and Yin Zhang, "BGP routing stability of popular destinations," Proc. Internet Measurement Workshop, November 2002 <http://www.research.att.com/~jrex/>

How to reduce the number of unnecessary BGP messages ?

- Avoid transmitting messages too frequently
 - Two UPDATE messages sent by the same BGP peer and advertising the same route should be separated by at least *MinRouteAdvertisementInterval* (MRAI) seconds
 - ◆ Default value for MRAI : 30 seconds
 - Advantage
 - ◆ Reduces the number of unnecessary BGP messages
 - Drawback
 - ◆ May delay the propagation of BGP messages and thus decrease the convergence time
 - ◆ For this reason, MRAI is usually disabled on iBGP sessions

BGP/2003.3.48

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The MRAI timer is part of the base BGP4 specification. A perfect implementation would maintain one timer per route to determine whether a new BGP message can be sent, but this would consume lots of memory. As noted in the BGP4 specification :

Two UPDATE messages sent by a BGP speaker to a peer that advertise feasible routes and/or withdrawal of unfeasible routes to some common set of destinations MUST be separated by at least MinRouteAdvertisementInterval. Clearly, this can only be achieved precisely by keeping a separate timer for each common set of destinations. This would be unwarranted overhead. Any technique which ensures that the interval between two UPDATE messages sent from a BGP speaker to a peer that advertise feasible routes and/or withdrawal of unfeasible routes to some common set of destinations will be at least MinRouteAdvertisementInterval, and will also ensure a constant upper bound on the interval is acceptable.

For a discussion of the impact of the MRAI timer, see :

An Experimental Analysis of BGP Convergence Time. Timothy G. Griffin and Brian J. Premore. ICNP 2001.

<http://www.cs.dartmouth.edu/~beej/pubs/icnp2001.ps>

BGP dampening

- Observation
 - Most routes do not change frequently
 - A small fraction of the routes are responsible for most of the BGP messages exchanged
 - ◆ Can we penalize those unstable routes to preserve the more stable routes ?
- Principle
 - Associate a penalty counter to each route
 - ◆ Increase penalty counter each time route changes
 - ◆ Use exponential decay to slowly decrease penalty counter with time
 - Routes with a too large penalty are suppressed

BGP/2003.3.49

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Studies of the BGP stability may be found in :

Jennifer Rexford, Jia Wang, Zhen Xiao, and Yin Zhang, "BGP routing stability of popular destinations," Proc. Internet Measurement Workshop, November 2002

BGP route flap dampening is defined in :

C. Villamizar, R. Chandra and R. Govindan, RFC2439: "BGP Route Flap Dampening", 1998

Zhuoqing Morley Mao, Ramesh Govindan, George Varghese and Randy Katz, "Route Flap Dampening Exacerbates Internet Routing Convergence", SIGCOMM 2002

Christian Panigl, Joachim Schmitz, Philip Smith and Cristina Vistoli, RIPE-229: "RIPE Routing-WG Recommendations for Coordinated Route-flap Dampening Parameters", 2001 <http://www.ripe.net/ripe/docs/routeflap-dampening.html>

BGP Dampening parameters

- Main parameters of BGP dampening
 - Penalty per BGP message
 - ◆ Penalty per withdraw message
 - ◆ Penalty per attribute change in Update message
 - ◆ Penalty per Update message
 - Cutoff threshold
 - ◆ Penalty value above which route is suppressed
 - Reuse threshold
 - ◆ Minimum penalty value required to reuse a route
 - Halftime
 - ◆ For the exponential decay
 - Maximum suppress time
 - ◆ A route cannot be suppressed longer than this time

BGP/2003.3.50

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Default values used by implementations :

Cisco

- Withdraw penalty : 1000
- Readvertisement penalty : 0
- Attributes change penalty : 500
- Cutoff threshold : 2000
- Reuse threshold : 750
- Half-life : 15 minutes
- Maximum suppress time : 60 minutes

Juniper

- Withdraw penalty : 1000
- Readvertisement penalty : 1000
- Attributes change penalty : 500
- Cutoff threshold : 3000
- Reuse threshold : 750
- Half-life : 15 minutes
- Maximum suppress time : 60 minutes

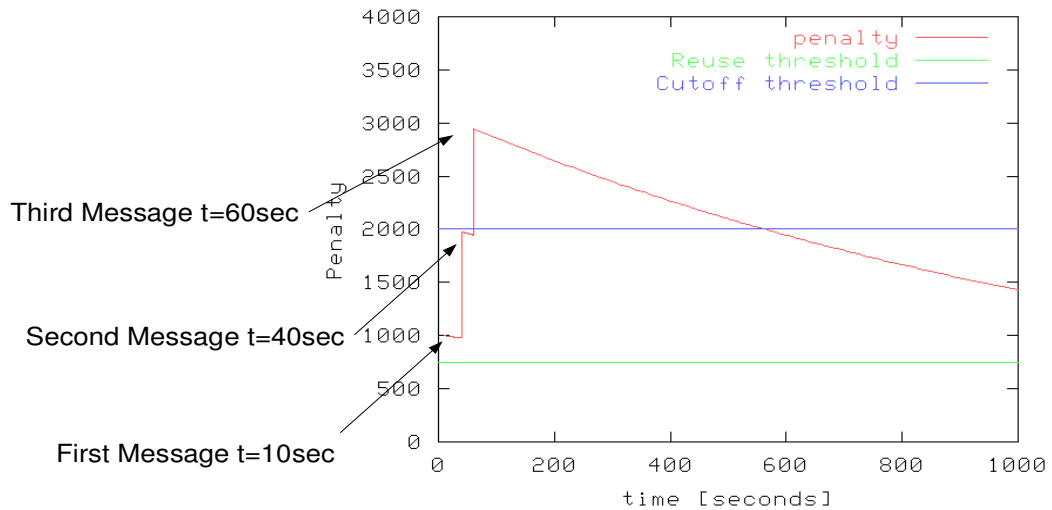
Source :

Route Flap Dampening Exacerbates Internet Routing Convergence,
Zhuoqing Morley Mao, Ramesh Govindan, George Varghese, and Randy
Katz. SIGCOMM 2002

Other guidelines can be found in :

Christian Panigl, Joachim Schmitz, Philip Smith and Cristina Vistoli, RIPE-229:
"RIPE Routing-WG Recommendations for Coordinated Route-flap Dampening
Parameters", 2001 <http://www.ripe.net/ripe/docs/routeflap-dampening.html>

BGP Dampening : example



BGP/2003.3.51

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In this example, we assume the Cisco configuration defaults.

Evaluation of BGP Dampening

- Advantages
 - Only penalizes unstable routes without affecting usually stable routes

- Issues
 - What are the best configurations values to use ?
 - ◆ No definite scientific answer today

 - ISPs often don't apply dampening on all sessions
 - ◆ No dampening on iBGP sessions
 - ◆ No dampening on eBGP sessions with customers
 - ◆ No dampening for the root/GTLD DNS prefixes
 - ◆ Some propose to use more aggressive dampening parameters for longer prefixes

BGP/2003.3.52

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For a discussion of the impact on BGP dampening, see :

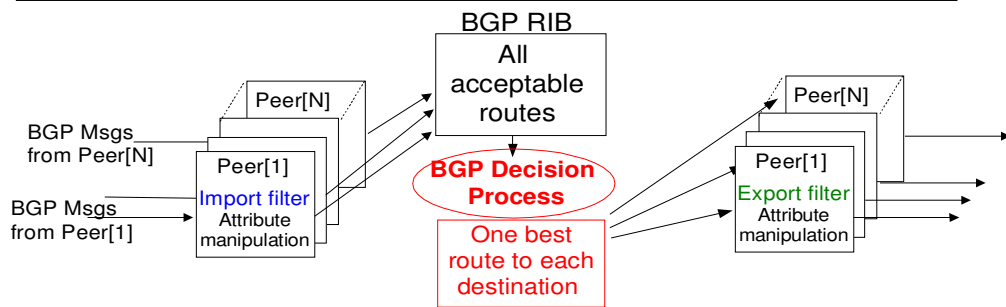
Route Flap Dampening Exacerbates Internet Routing Convergence,
Zhuoqing Morley Mao, Ramesh Govindan, George Varghese, and Randy
Katz. SIGCOMM 2002

The RIPE recommended guidelines may be found in :
Christian Panigl, Joachim Schmitz, Philip Smith and Cristina Vistoli, RIPE-229:
"RIPE Routing-WG Recommendations for Coordinated Route-flap Dampening
Parameters", 2001 <http://www.ripe.net/ripe/docs/routeflap-dampening.html>
In practice, those guidelines are probably be too aggressive

Sample configurations guidelines for several router vendors and including the
list of prefixes from the root/GTLD DNS servers may be found in :

<http://www.cymru.com/Documents/secure-bgp-template.html>

How to smoothly change export filters ?

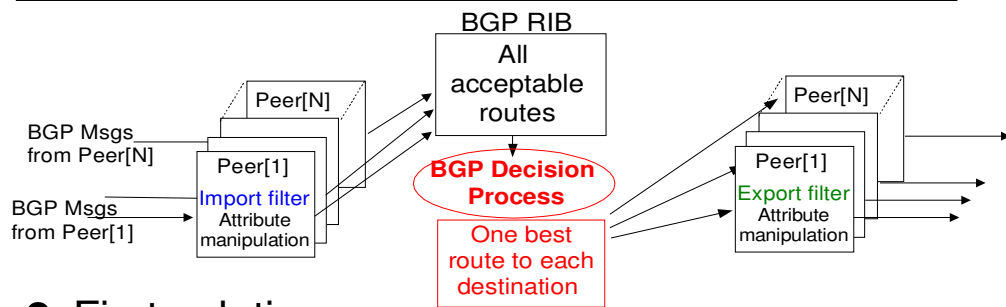


- Principle

- Update **export filters** that need to be changed
- For each BGP session using a modified filter
 - ◆ Scan BGP routing tables to determine the BGP messages to be sent according to the new filter
 - ◆ Send the required BGP messages

This way of changing the export filters is often called outbound soft reconfiguration by router vendors.

How to smoothly change import filters ?



- **First solution**

- Store all UPDATE messages (unmodified) received from each peer before applying the **import filter**
- When an import filter changes
 - ◆ Apply the new filter to the stored UPDATE messages

- **Drawback**

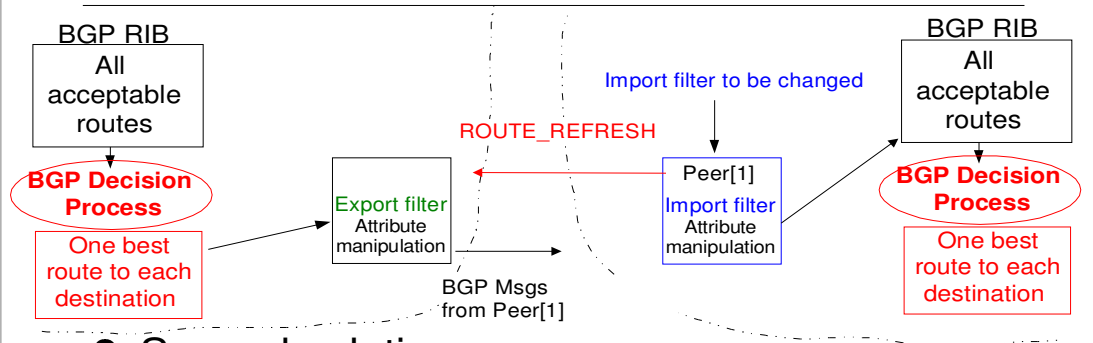
- **Memory consumption**

BGP/2003.3.54

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This way of changing the export filters is often called inbound soft reconfiguration by router vendors.

How to smoothly change import filters (2) ?



- Second solution

- Do not store received UPDATE messages
- When an **import filter** changes
 - ◆ Send the ROUTE_REFRESH BGP message to request the concerned peer to send again all his messages
 - ◆ Apply the new filter to BGP messages received after the transmission of the ROUTE_REFRESH

BGP/2003.3.55

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The utilization of the ROUTE_REFRESH message is defined in :

E. Chen, "Route Refresh Capability for BGP-4", RFC 2918, September 2000.

Summary

- iBGP versus eBGP
 - EBGP distributes routes between domains
 - IBGP distributes interdomain routes inside a domain
- iBGP sessions inside a domain
 - Full mesh (unscalable)
 - Route reflectors (change iBGP processing rule)
 - Confederations (useful when merging domains)
- Scalable routing policies with communities
- The dynamics of BGP
 - A few sources produce most BGP UPDATES
 - How to reduce the churn
 - ◆ MRAI timer
 - ◆ Dampening
 - ◆ Route refresh capability